End User License Agreement for NaamApp X

1. Scope of the license

- 1.1. Licentiegever Y hereby grants to the legitimate acquirer of NaamApp X ("you") a usage right for this App.
- 1.2. This license is personal. The App may be used only on the device onto which the App was downloaded and installed.
- 1.3. The purpose of the App is to provide a social networking service, while use are of course free to use NaamApp X for any purpose within the boundaries these terms and conditions and the law.
- 1.4. It is not permitted to:
 - decompile or reverse engineer the source code of the App, except of the extent permitted by mandatory law;
 - supply copies of the App to third parties;
 - sublicense the App or to make the App available to thin parties, by rental, Software-as-a-Service constructs or otherwise.
 - modify the App, except to the exterior mitted by andatory law;
 - remove or make unreadable notices of icenties ver Y as copyright holder of the App.
- 1.5. You may make a backup core of the App. You may however not use the backup copy on its own or distribute the same of the App. You may however not use the backup copy on its own or distribute the same of the App. You may however not use the backup copy on its own or distribute the same of the App. You may however not use the backup copy on its own or distribute the same of the App. You may however not use the backup copy on its own or distribute the same of the App. You may however not use the backup copy on its own or distribute the same of the App. You may however not use the backup copy on its own or distribute the same of the App. You may however not use the backup copy on its own or distribute the same of the App. You may however not use the backup copy on its own or distribute the same of the App.
- 1.6. In addition to the terms and unditions of the present document Apple's Appstore may set terms for the acquisition and use of the App, the making of in-app purchases and related matter.
- 1.7. In addition to the terms and conditions of the present document Google Play may set terms for the acquisition and use of the App, the making of in-app purchases and related matters.
- 1.8. To find at more, see the terms of use and privacy statement of Apple's Appsto. Got ale Play, and other terms and conditions identified on the website of this third party.

2. Intellectual property

2.1. All rights to the App, accompanying documentation and all modifications and extensions thereto rest and remain with Licentiegever Y. You only acquire those rights and permissions that follow from this agreement or those that are granted separately in writing. You may not use, copy or publish the App except as permitted.

3. Consideration

3.1. The usage right is granted at no charge. As consideration the App shows advertisements, from which Licentiegever Y acquires an income. You may not block the showing or retrieval of these advertisements.

4. In-app purchases

functioning of Google Play.

9. Term of the agreement

- 9.1. This agreement enters into force when you start use of the App and remains in force for one year.
- 9.2. Unless the agreement is terminated at least one month prior to the end of this period, the term is extend with successive periods of one month.
- 9.3. This agreement terminates automatically and immediately in case you enter into bankruptcy, apply for a suspension of payments, your assets are seized, you pass away, or in case you enter into liquidation, legal dissolution or winding-up.
- 9.4. After termination of the agreement (regardless of reason) you must cease all use of NaamApp X. In addition you must remove all copies (including backup copies) of NaamApp X from all computer systems under your control.

10. Miscellaneous terms

- 10.1. Dutch law applies to this end-user license agreement.
- 10.2. Unless dictated otherwise by mandatory law, all disputes are ing in connection with this agreement shall be brought before the competent outch court for the principal place of business of Licentiegever Y.
- 10.3. A finding that any particular provision of this agreement is legally void shall not affect the validity of the entire agreement. In such a case the parties shall determine a replacement provision that is legally valid and ap_{μ} exist ates the intent of the offending provision as much as possible.
- 10.4. Licentiegever Y may assign its rights and coligation, under this agreement to a third party that acquires the relevant business or the copyrights to NaamApp X from it.